Advanced layer management (Ascender 48)

Standard configuration

OUTPUT #1 — Screen 1 - Program (layers 1-6)
OUTPUT #2 — Screen 2 - Program (layers 7-12)
OUTPUT #3 — Screen 3 - Program (layers 13-18)
OUTPUT #4 — Screen 4 - Program (layers 19-24)
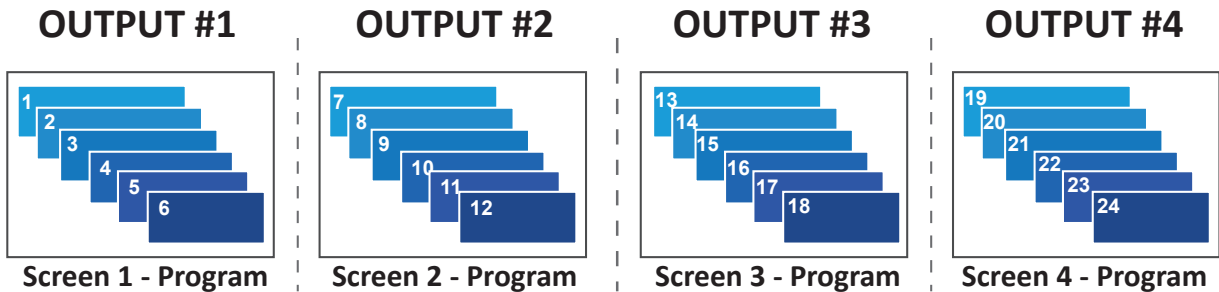
Up to 6 true-seamless + 1 native background layers per screen

Use case #1

OUTPUT #1 — Screen 1 - Program (layers 1-12)
OUTPUT #2 — Screen 2 - Program (layers 13-18)
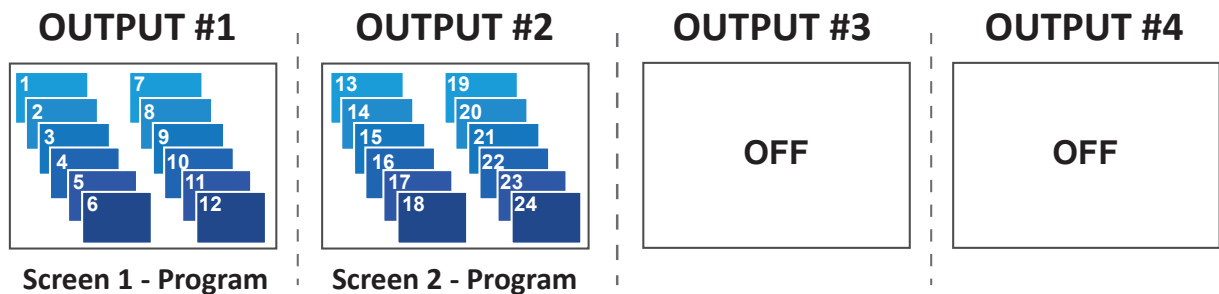OUTPUT #3 — Screen 3 - Program (layers 19-24)
OUTPUT #4 — OFF
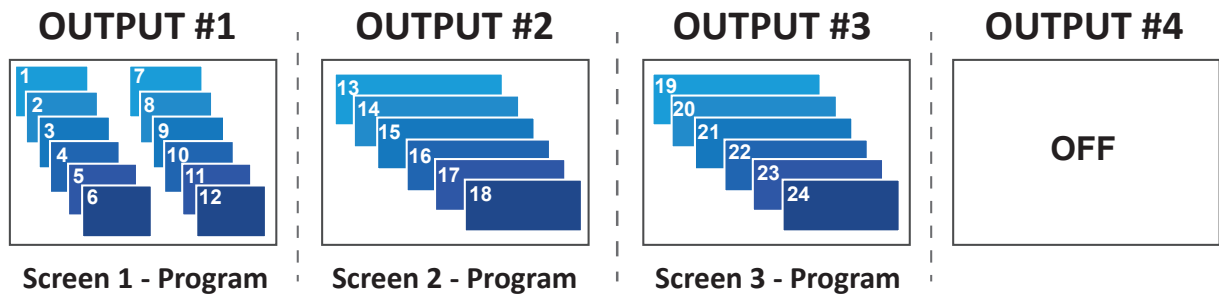
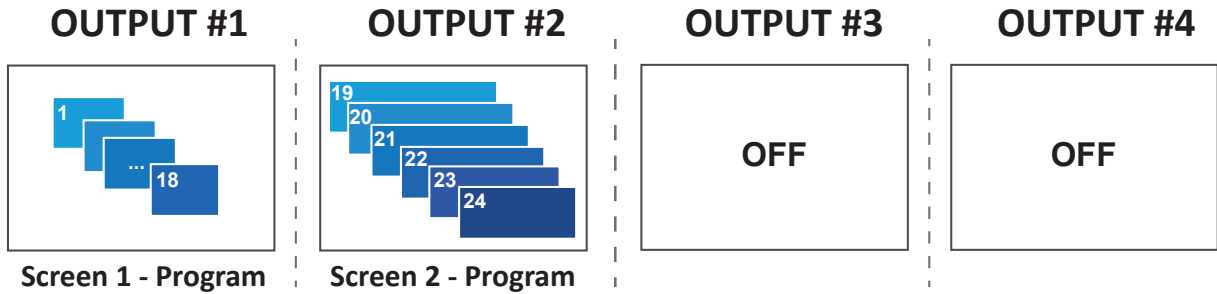The 6 layers of output #4 can be assigned to another output of the device (on output #1 in this example).

All 6 layers of an output can be added to only one other output. Additional layers may not be divided between several other outputs.
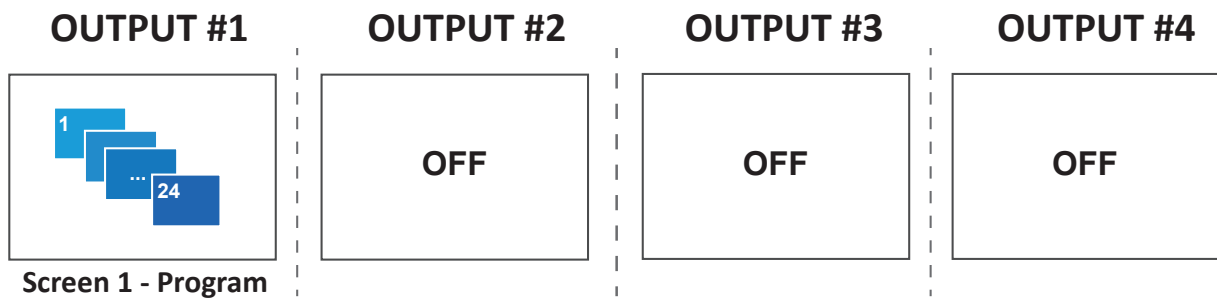
Use case #2

OUTPUT #1 — Screen 1 - Program (layers 1-12)
OUTPUT #2 — Screen 2 - Program (layers 13-24)
OUTPUT #3 — OFF
OUTPUT #4 — OFF

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Advanced layer management (Ascender 48)

Use case #3

OUTPUT #1	OUTPUT #2	OUTPUT #3	OUTPUT #4

Screen 1 - Program · Screen 2 - Program · OFF · OFF

Use case #4

OUTPUT #1	OUTPUT #2	OUTPUT #3	OUTPUT #4

Screen 1 - Program · OFF · OFF · OFF

Use case #5

OUTPUT #1	OUTPUT #2	OUTPUT #3	OUTPUT #4

Screen 1 - Soft Edge · OFF · OFF
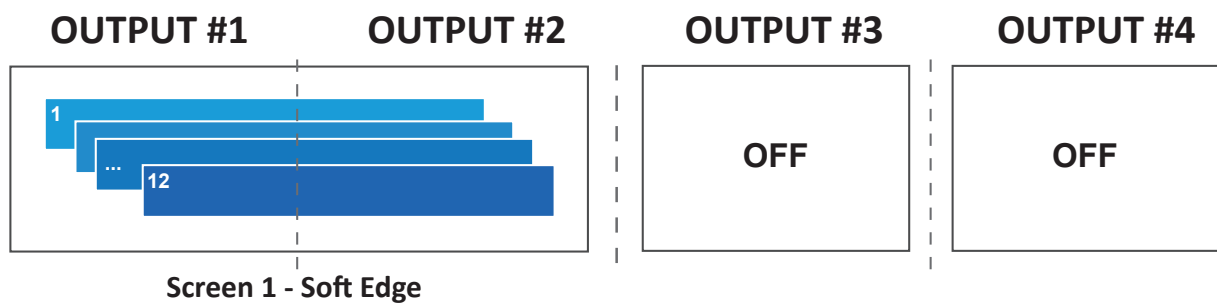
In Soft Edge Blend mode, the active outputs must have the same number of layers. Therefore the additional layers taken from outputs #3 & #4 will be spread to give you 12 total seamless layers of any size or position on your SEB screen.

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